

1. A processor's performance can be improved by exploiting more instruction level parallelism.
 - (a) The dependency between instructions will reduce the instruction level parallelism. What types of dependencies can exist among instructions?
 - (b) How can these dependencies be resolved to minimize their impact on instruction parallelism?

(15/15 points)

2. There are three data placement policies in cache design: direct mapping, set - associative mapping, and fully associative mapping.

- (a) What are the differences between these policies in terms of cache structure?
 - (b) How can these policies affect cache performance?

(15/15 points)

3. Virtual memory is a memory management mechanism. Answer the following questions regarding virtual memory.

- (a) Explain how a page table is used to translate a virtual address into a physical address.
 - (b) Explain how a Translation Lookaside Buffer (TLB) is used to accelerate address translation in virtual memory.

(15/15 points)

4. Amdahl's Law is a principle that helps to understand the potential performance improvements in a system when only a portion of the system is improved. It is often used in the context of parallel computing to predict the theoretical maximum speedup of a program as a result of enhancing a specific part of it.

Amdahl's Law can be expressed mathematically as:

$$S = \frac{1}{(1 - P) + P/N}$$

Where:

S is the overall speedup of the system.

P is the proportion of the program that can be improved.

N is the factor by which that portion can be improved.

If a program is 75% parallelizable, can we achieve an overall speedup of 2.7 by using a 5-core processor to execute it? Explain your answer using Amdahl's Law.

(10 points)